

# 2026 Plywood Cup Schedule and Rules:

## Schedule:

12:00pm – Materials and vendors arrive for setup at Ashams beach.

3:00pm – Teams arrive and meet on the beach, here rules, expectations and material locations and waste disposal will be explained. Questions will be answered.

3:00pm–5:00pm – Teams will be given this time to build and construct their boats given the materials.

5:10pm – Teams will line up at the beach with their boats. Rules for racing will be read there

5:30pm – Teams will race their boats through a track in the water - track will be marked with buoys.

6:00pm – Race should be finished by now, present awards and wiener roast and wrap up.

## Materials:

### Provided by Pasqua:

- 2x sheets of 4x8 plywood – per team
- 2x 2x4s
- 2x roll of duct tape – per team
- Pile of scrap or cull lumber and pallets – anything that is clean and free of nails.
- 1lbs of 1 inch roofing nails, or a bag of screws – per team

### Provided by participants

- Must bring their own life jackets
- It's a "bring your own tools event", hammers power tools etc. Must be battery powered, will not have access to a power plug for tools. Bring a generator if needing plug in tools.

## Rules:

**General: read at the 3pm meeting. Rules will be available upon request if a team enters late.**

All rowers/pilots must have a water jacket or life preserver in good condition.

**Rowers Must be 16 and up.**

Your boat can have 1-2 persons operating it.

**Building: read at the 10:00-10:15 meeting**

Your boat and means to propel it (paddles, oars etc.), must be made of the materials provided, no extra screws or bringing your own materials to reinforce your boat.

**POWER TOOLS ARE NOT PROVIDED, THIS IS A BRING YOUR OWN TOOLS EVENT.** You may use power tools to cut your materials, no nail guns, only using tools needed (screw gun or hammer) to fasten your boat together. All measuring devices are allowed. In you require plug in for you tools, bring your own generator.

You may use longer screw/nails to put a flag or banner pole(s) on your boat but only for that purpose.

You may bring decorations/paint but must be cosmetic only, no parts that otherwise /nails or items outside of what's provided to reinforce or hold your boat together.

You may bring materials to for decorations, IE, banners, flags, spray paint, signs etc., **NO PROFANITY IN YOUR DECORATIONS.** Will be subject to removal or disqualification.

For the safety of your rowers, please bend over any nails and use ductape to cover any rough parts of the boat that may give your rowers splinters.

**Racing rules: read before the start of the race.**

You may have team members help you launch your boat but only your rowers can be in the water after that.

You are going to be in close proximity to others on the water, please watch your paddles.

Any attempt to purposely sink another team will be met with disqualification.

If your boat sinks, you don't have to be done. If you can un-sink your boat, continue where you sunk, or start on the beach again. The rest of the teams on the water please stay clear of sunk boats, your paddle and boat have the potential to seriously hurt somebody.

Rowers can stop participating in the race at any time if you are fatigued or an emergency comes up:

- If you stop for a non-serious situation but can make it back to shore, please stop paddling and wait till it's clear to proceed to shore.
- If you are having an emergency or need assistance making it back to shore, stop paddling and wave both arms in the air, there will be an emergency boat that will assist you if needed.

To win the race, your rowers and their boat must successfully launch from the beach, navigate through all 3 gates unassisted from the shore team, make it back to shore. Then the boat, rowers and assisting team members make it through the finish line.

All boats must be out of the water at the end of the race, even the sunk ones. If needing assistance with a boat please ask and we will help.

